

Scenic Artist – Job Description

JOB TITLE: Scenic Artist

ALTERNATE TITLES: Painter, Scenic

REPORTS TO: Head of Scenic Art, Director of Production

JOB TYPE: Seasonal, Salaried

SUPERVISES: N/A

GENERAL JOB STATEMENT: The scenic artist is responsible for working with artists in the laying out, priming, painting, texturing, sculpting, detailing, etc. of all hard scenic items and backdrops.

PRINCIPAL DUTIES AND RESPONSIBILITIES:

- Interpreting design renderings to achieve the desired artistic intent.
- Mix color based on designer renderings and color-matching based on existing pieces.
- Creation of pounces and stencils.
- Base, back paint, and finish painting of all hard pieces of scenery.
- Sculpting and carving of scenic elements out of various materials (foam, cardboard, clay, etc.).
- Laying out and painting backdrops.
- Assist the props or crafts department on specialty paint projects as requested.
- Touch-up and maintenance of all completed projects.
- Assist in organization and maintenance of workspaces and tools.
- Maintain a clean, organized, and safe workspace.
- Ability to work within a group.
- Any additional tasks as requested by the Head of Scenic Art, Director of Production, Technical Director.

QUALIFICATIONS AND SKILLS:

- 2 years' experience in scenic art methodologies and practices.
- Demonstrated proficiency and knowledge of painting techniques.
- Ability to be fitted with a respirator.
- Excellent communication, organization, collaborative and interpersonal skills.
- Willingness to learn new techniques and methods in given field.